

IMPORTANT: BATTERY INFORMATION

 CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and – polarity markings.
2. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.



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Patent Pending.
186160900 PN 7077180000



Not suitable for children
under 3 years because of
small parts - choking hazard.

Product and colors may vary.

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FOR NEW PRODUCTS AND OFFERS
Questions? Call: 1-800-327-8264



CAUTION:

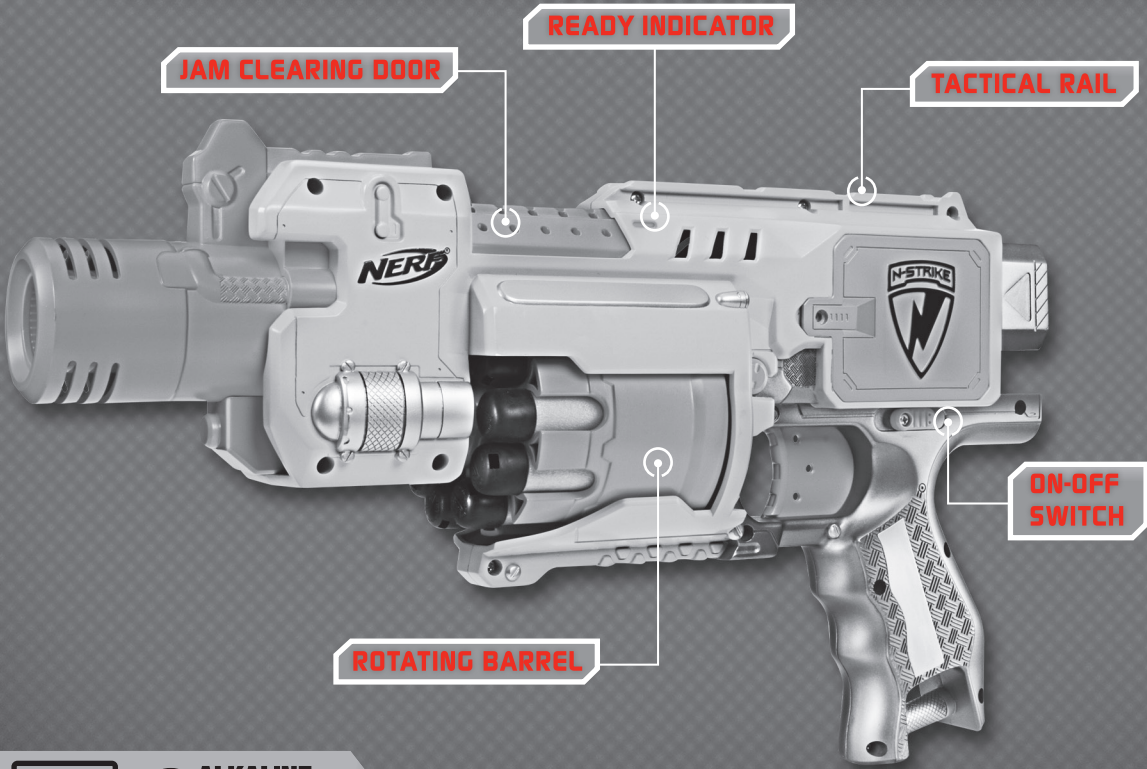
Do not aim at eyes or face. TO
AVOID INJURY: Use only darts
designed for this product. Do not
modify darts or dart blaster.

AGES 6+



BARRICADE RV-10™

Be sure to read and follow all instructions carefully before using this product.



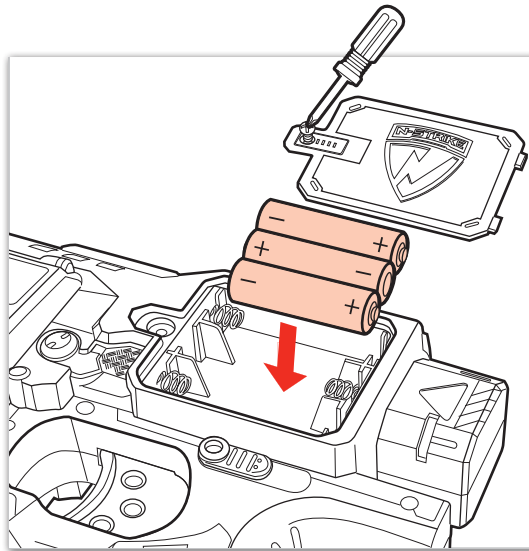
**x3 ALKALINE
BATTERIES
REQUIRED**

1.5V AA or LR6 size
NOT INCLUDED

Phillips/cross head screwdriver (not included)
needed to insert batteries.

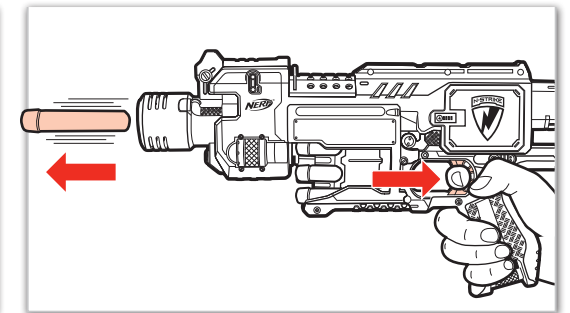
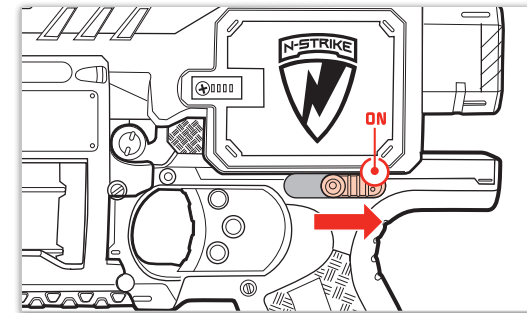
NOTE: JAM CLEARING DOOR must be fully closed for blaster to fire.
READY INDICATOR must be green for blaster to fire.

TO INSERT BATTERIES



- 1 Loosen screws in battery compartment door with a Phillips/cross head screwdriver (not included).
- 2 Remove battery door. Insert 3 x 1.5V "AA" or LR6 alkaline batteries.
- 3 Replace battery door and tighten screws.

FIRING



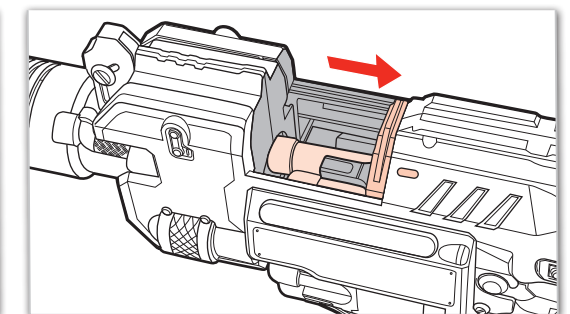
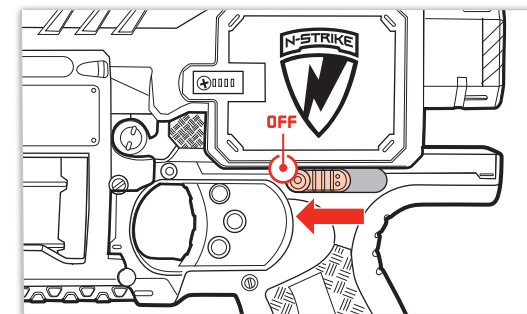
- 1 Slide switch to "ON" position.

- 2 Pull trigger all the way to fire.

NOTE: JAM CLEARING DOOR must be fully closed for blaster to fire. READY INDICATOR must be green for blaster to fire.

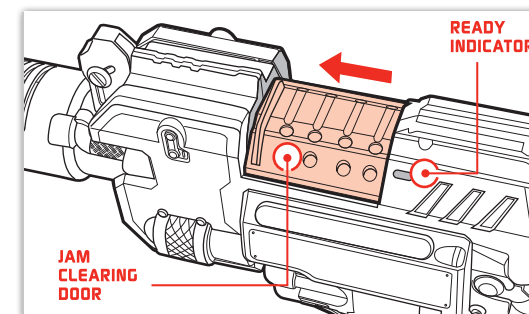
CLEARING A JAM

If blaster appears jammed:



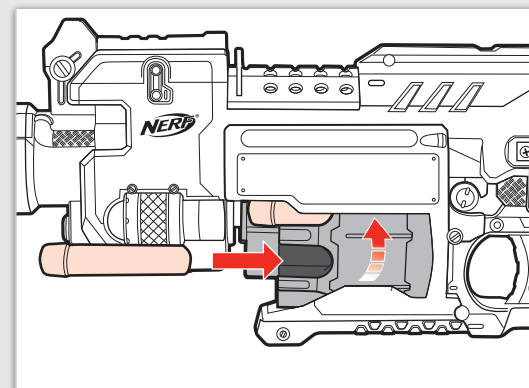
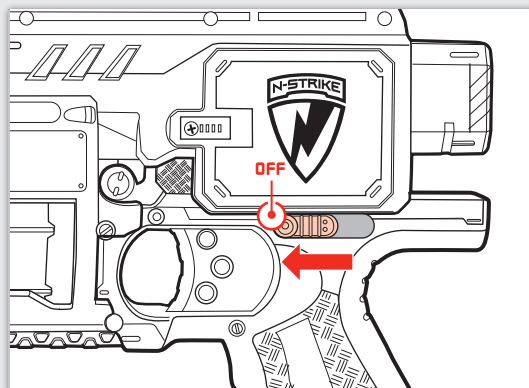
- 1 Move POWER SWITCH to "OFF."

- 2 Open JAM CLEARING DOOR and remove any jammed darts. Close door.



NOTE: Blaster will not function unless JAM CLEARING DOOR is fully closed. READY INDICATOR should be green for blaster to fire.

LOADING AMMO



- 1 Be sure the blaster is turned off before loading DARTS.

- 2 Rotate the barrel by hand to access dart tubes. Insert darts completely into barrel.